# Math 361

Inv. 1.1: Friend or Foe

Is a particular study result consistent with the null model?

# Review

#### Inv. A: Traffic Fatalities

Is a particular observation unusual compared to a distribution?

#### Inv. B: Random Babies

Simulate a random process to estimate a probability.





56

28

percent change

Number of Matches:

# Learning Outcomes for Inv. 1.1

1. <u>Identify</u> the **null model** explanation of a study result

2. <u>Relate</u> a null model explanation to a specific **random process**, a coin toss

3. <u>Decide</u> whether or not a particular study result is consistent with the null model explanation

# Inv. 1.1: Friend or Foe?

#### **Research Question:**

Do babies prefer characters that appear to be friendly?

**Data Collection:** infantlab

**<u>Study Result</u>**: 14/16 babies chose the "helper" toy, rather than the hinderer toy.

### Inv. 1.1: Friend or Foe

Do parts (a) and (b).

Read page 21 on your own.

Identify the null model explanation of a study result

Let's assume that babies have no preference and just randomly chose either the helper or hinderer toy.

This explanation is called the "null model".

**Tip:** the *null model* can often be identified by imagining the explanation that will disappoint the researchers: *nothing* interesting is going on.

Relate a null model explanation to a specific random process, a coin toss

Assuming babies have no preference: baby choosing = coin toss baby choses "helper" = coin lands "heads"

<u>**Rationale:</u>** If we can relate the null model to a random process, we can estimate the probability of seeing the study result by simulation.</u>

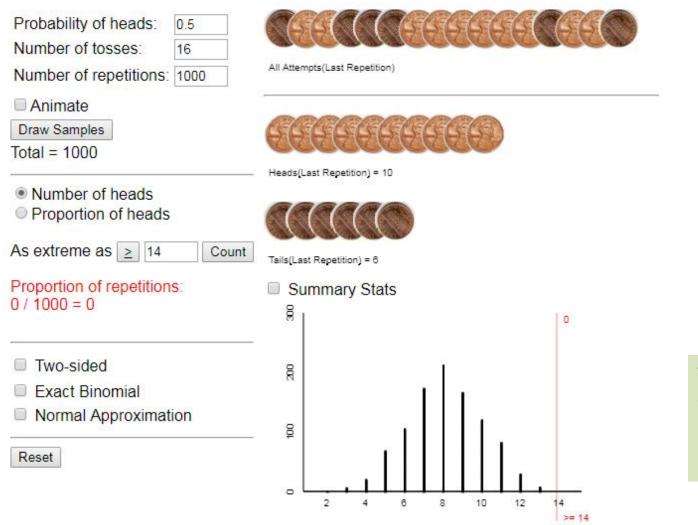
## Simulation

Do parts (g) and (h) on your own.

Combine your simulated study results with those of your classmates in **part (i)**.

#### Simulation via One-Proportion Applet

#### Simulation-Based and Exact One Proportion Inference



Number of heads

Try this at home following the instructions on page 23. <u>Decide</u> whether or not a particular study result is consistent with the null model explanation

#### **Original study result:**

14 /16 babies chose the "helper" toy.

#### Simulation under null model:

Assuming babies have no preference, it is very unlikely (0 times in 1000 simulations) to see a study result of 14 /16.

Therefore...

<u>Decide</u> whether or not a particular study result is consistent with the null model explanation

# There is *strong evidence* babies are **not** randomly choosing between the two toys.

Read the **study conclusions** on page 25!