

Math 243

Day 4

Random Babies – Inv. B cont'd

Last time – Random Babies simulation

- we mimicked the process of randomly returning 4 babies to their mothers by shuffling and then dealing out 4 slips of colored paper.
- Our class results in part (d) were

Number of matches	0	1	2	3	4
Count	5	14	7	0	1
Proportion	$5/27=0.185$	$14/27=0.519$	$7/27=0.259$	$0/27=0$	$1/27=0.037$

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- Part (f). The probability of at least one correct match is

$$0.519+0.259+0+0.037=0.815$$

According to our simulation of 27 repetitions of the process of randomly returning 4 babies, there is a 81.5% chance that at least one mother will get her own baby.

Inv. B parts (h) and (j)

We can improve our estimates of the probabilities of the numbers of matches by performing more simulations

Number of trials: 10000

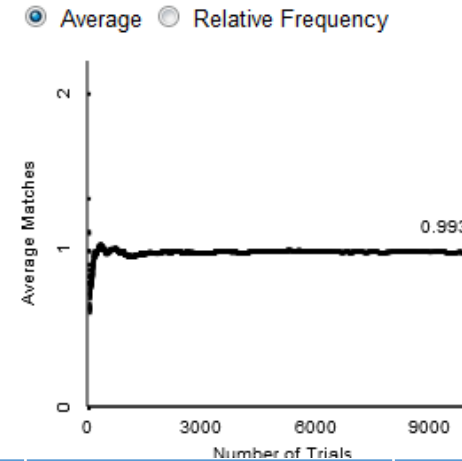
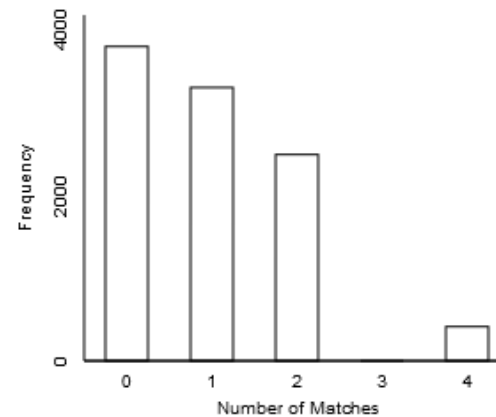
```
*** Cumulative Results ***
Matches Count Prop
0 3796 0.380
1 3300 0.330
2 2491 0.249
3 0 0
4 413 0.041
average: 0.993
```



Number of Matches: 1



Animate
 Show Theoretical
Number of babies
Number of trials



Number of matches	0	1	2	3	4
Proportion	0.38	0.33	0.249	0	0.041

Inv. B parts (j) and (k)

With 10,000 trials (*simulations*) of returning 4 babies to their mothers, we estimate the probability of at least one match to be

$$0.33 + 0.249 + 0 + 0.041 = 0.62$$

Number of trials: 10000

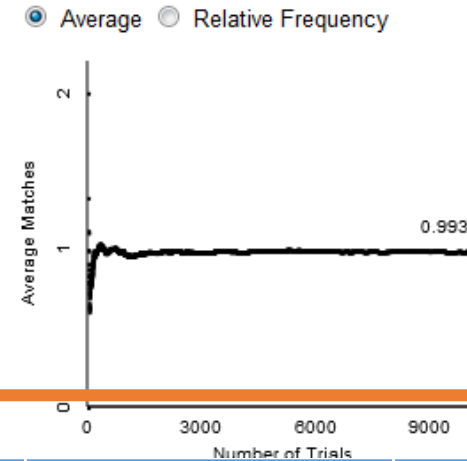
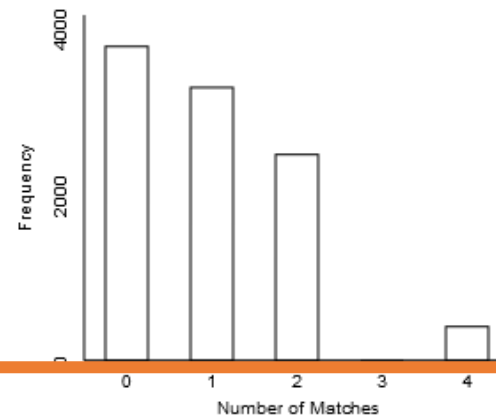
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Random Processes

Definition: An ongoing process whose outcomes have some uncertainty

Example: randomly returning 4 babies to their mothers: this process might return in 0, 1, 2 or 4 correct matches, each with some probability.

Example: tossing a coin: each toss results in “heads” or “tails” with some probability.

Probability

Definition: the *probability* of a random event is the long-run proportion of times that the event would occur if the random process were repeated over and over under identical conditions.

Example: The probability of a “heads” is 0.5 if a fair coin is repeatedly tossed.

Two ways of analyzing a random process

We can compute the probability of a certain outcome of a random process by either

- *Simulating* the process a large number of times, then computing the proportion of times the event occurred

OR

- Assuming a model for the process and *using exact mathematical calculations.*

Learning Objectives – Inv. B, Day 4

Today, we'll learn how to use exact mathematical calculations to analyze a random process

1. **Write** out the **sample space** associated with a **random process**

2. **Compute** the value of a **random variable** for a particular outcome

3. **Calculate probabilities** using **random variables** and the assumption of *equally likely outcomes*.

2. **Calculate** the **expected value** of a **random variable**

Some terminology and a principle

Sample space – a list of all possible outcomes of a random process

Random variable – a map between the sample space of a random process and a set of numbers

Principle of equally-likely outcomes – if all n outcomes in the sample space are equally likely to occur, the probability of a particular outcome occurring is $1/n$.

Example: coin toss

- Carry out an exact analysis to compute the probability of at least one heads in 3 tosses of a fair coin.
- Compute the expected number of heads in 3 tosses of a fair coin.

1. Write out the **sample space** associated with a **random process**

2. **Compute** the value of a **random variable** for a particular outcome

3. Calculate **probabilities** using **random variables** and the assumption of *equally likely outcomes*.

2. Calculate the **expected value** of a **random variable**

Random Babies - Inv. B cont'd

Generally, we'll analyze random processes either by **simulating** the process a large number of times **OR** by performing **exact mathematical calculations**.

Try **parts n, o, p, q, r, s, t and u** to see the **exact mathematical calculation** of the probability of at least one mother receiving the correct baby.

Compare with your answer from the simulation (0.62)