

① Give a set of two ^{different} non-zero vectors in \mathbb{R}^2 that are not a basis for \mathbb{R}^2 .

Why are they not? $\left\{ \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 2 \\ 4 \end{bmatrix} \right\}$ don't span
not indep

② Give a set of vectors that span \mathbb{R}^2 but are not a basis for \mathbb{R}^2 . Why are they not?

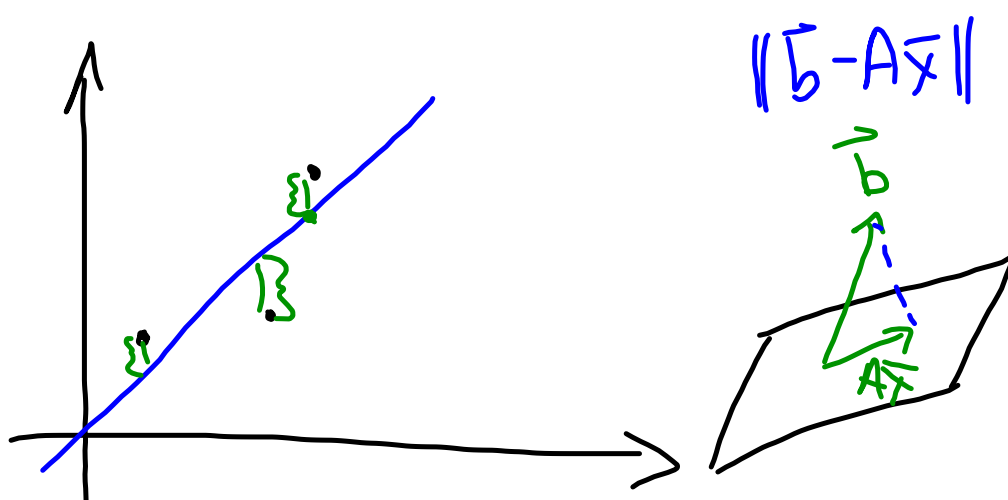
$\left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \end{bmatrix} \right\}$ not indep

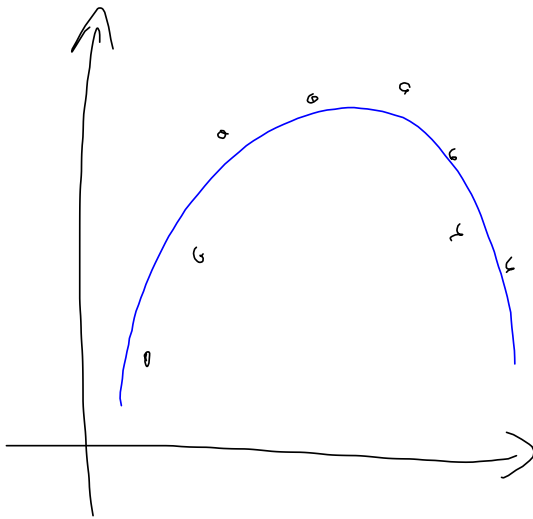
③ Give a set of independent vectors (more than one) in \mathbb{R}^3 that are not a basis for \mathbb{R}^3 . Why are they not?

Not a basis
because they
don't span \mathbb{R}^3 .

$\{ [] , [] \}$

not scalar
multiples

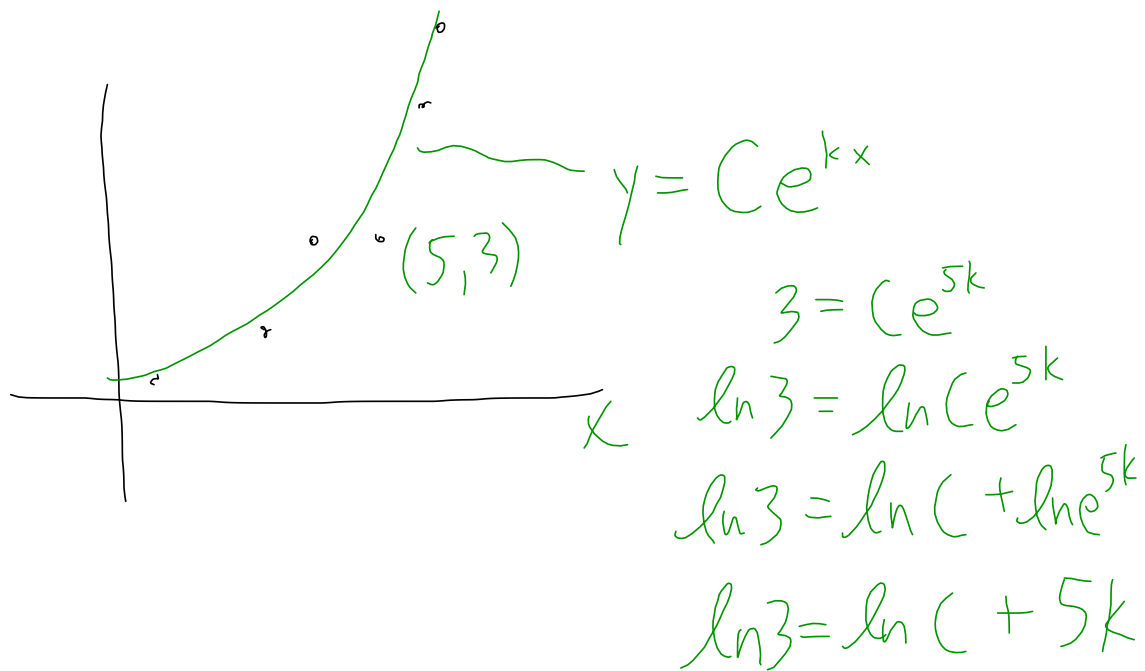


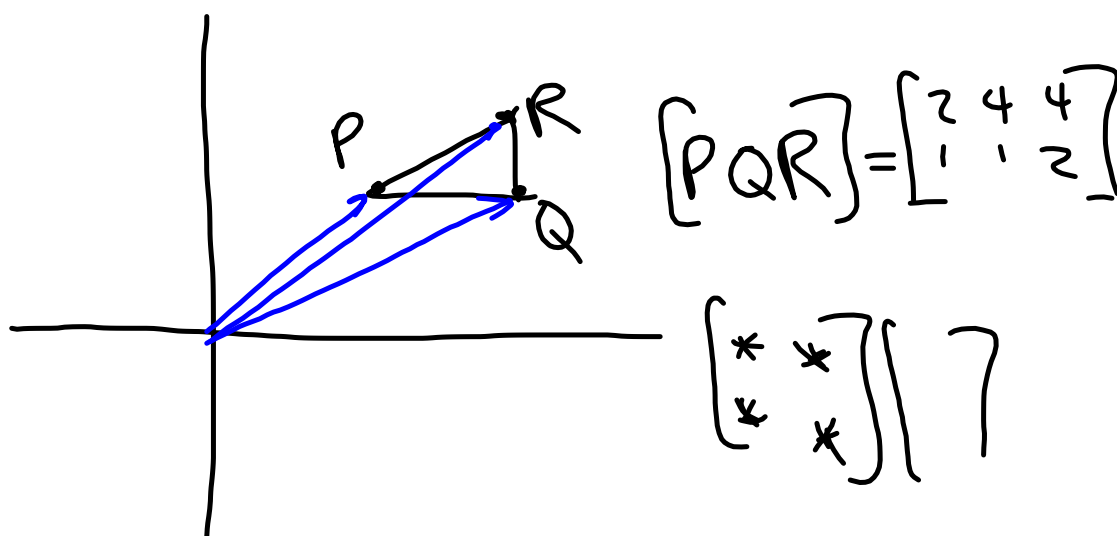


$$y = ax^2 + bx + c$$

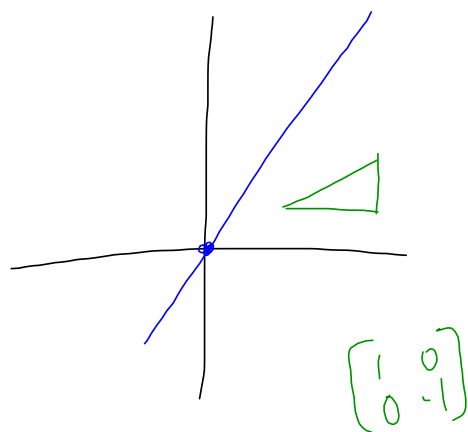
$$A\vec{x} = \vec{b}$$

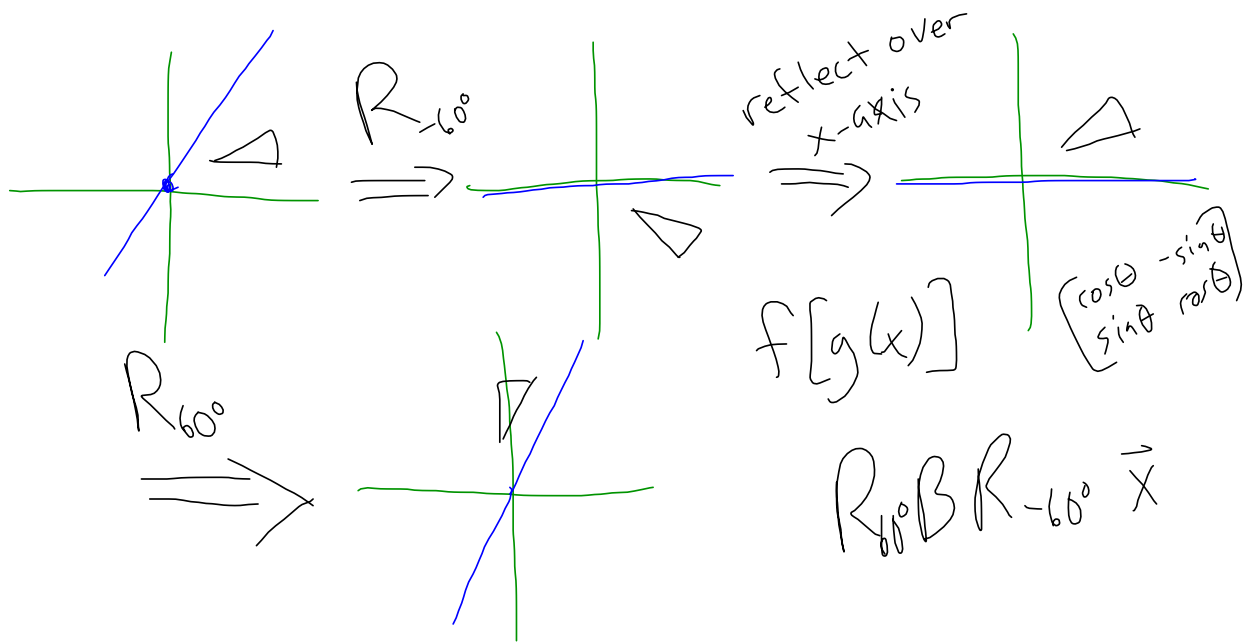
$$\vec{x} = (A^T A)^{-1} A^T \vec{b}$$



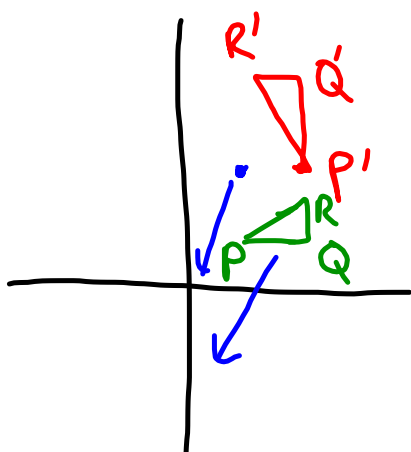


$$\begin{bmatrix} * & * & 0 \\ * & * & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ -1 \\ -1 \end{bmatrix} = \begin{bmatrix} 3 \\ 3 \\ -1 \end{bmatrix}$$





Hmgs Coord Handout #8




① Translate all points
2 left, 3 down.

$$T \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_1 - 2 \\ x_2 - 3 \end{bmatrix}$$
$$T \begin{bmatrix} -1 \\ 5 \end{bmatrix} = \begin{bmatrix} -3 \\ 2 \end{bmatrix}$$
$$T \begin{bmatrix} 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

not linear

$$\begin{bmatrix} 1 & 0 & -2 \\ 0 & 1 & -3 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -1 \\ 5 \\ 1 \end{bmatrix} = \begin{bmatrix} -3 \\ 2 \\ 1 \end{bmatrix}$$


Translation 2 left,
3 down.

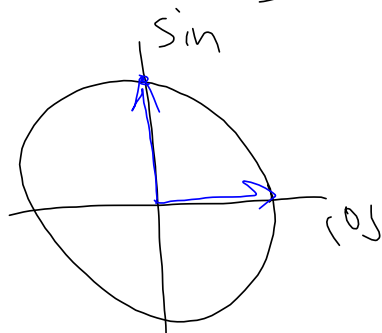
$$A = \begin{bmatrix} 1 & 0 & -2 \\ 0 & 1 & -3 \\ 0 & 0 & 1 \end{bmatrix}$$

$$A^{-1} \stackrel{?}{=} \begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & 3 \\ 0 & 0 & 1 \end{bmatrix}$$

The rotation is

$$B = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix}$$



$$A^{-1}BA = \begin{bmatrix} 0 & -1 & 5 \\ 1 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix}$$