

Unless stated otherwise, each numbered exercise is worth six points.

1. Consider the system $x - 2y - 3z = -1$
 $2x + y + z = 6$. Give the linear combination form and matrix form (NOT augmented
 $x + 3y - 2z = 13$
 matrix form) of the system in the spaces below.

$$x \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} + y \begin{bmatrix} -2 \\ 1 \\ 3 \end{bmatrix} + z \begin{bmatrix} -3 \\ 1 \\ -2 \end{bmatrix} = \begin{bmatrix} -1 \\ 6 \\ 13 \end{bmatrix}$$

Linear Combination Form

$$\begin{bmatrix} 1 & -2 & -3 \\ 2 & 1 & 1 \\ 1 & 3 & -2 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} -1 \\ 6 \\ 13 \end{bmatrix}$$

Matrix Form

2. Find the determinant of the matrix below. Combine like terms in your answer and put a box around your final answer.

$$\begin{bmatrix} a & b & c \\ 1 & 1 & 1 \\ 2 & 3 & 4 \end{bmatrix} = 4a + 2b + 3c - 2c - 3a - 4b = a - 2b + c$$

3. (a) For the matrix $A = \begin{bmatrix} 1 & 1 & 1 \\ 2 & 3 & 4 \end{bmatrix}$, $AA^T = \begin{bmatrix} 1 & 1 & 1 \\ 2 & 3 & 4 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 3 \\ 1 & 4 \end{bmatrix} = \begin{bmatrix} 3 & 9 \\ 9 & 29 \end{bmatrix}$

(b) Give two words for what kind of matrix AA^T is: square, symmetric

4. Matrix A is 4×3 .

(a) Give the dimensions of a matrix B for which AB would exist but BA would not: $3 \times \neq 4$

(b) For your answer to part (a), the dimensions of AB would be $4 \times$ _____

(c) Give the dimensions of a matrix C for which AC and CA would both exist: 3×4

5. Give a matrix A for which $A \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 3x_1 - x_2 \\ 5x_1 + 4x_2 \\ -2x_1 + 3x_2 \end{bmatrix}$: $A = \begin{bmatrix} 3 & -1 \\ 5 & 4 \\ -2 & 3 \end{bmatrix}$

6. Let $A = \begin{bmatrix} -9 & 4 \\ 7 & -3 \end{bmatrix}$. Use A to demonstrate the steps used to find the inverse of a matrix of any size. Indicate clearly what you are doing, and conclude by giving the inverse matrix A^{-1} . Use your calculator to do *rref*, but indicate where you are doing that by writing $\xrightarrow{\text{rref}}$.

$$\begin{bmatrix} -9 & 4 & 1 & 0 \\ 7 & -3 & 0 & 1 \end{bmatrix} \xrightarrow{\text{rref}} \begin{bmatrix} 1 & 0 & 3 & 4 \\ 0 & 1 & 7 & 9 \end{bmatrix}$$

$$A^{-1} = \begin{bmatrix} 3 & 4 \\ 7 & 9 \end{bmatrix}$$

7. Determine whether $A = \begin{bmatrix} -3 & 2 \\ -5 & 4 \end{bmatrix}$ and $B = \begin{bmatrix} 5 & 2 \\ 8 & 3 \end{bmatrix}$ are inverses of each other, *without finding the inverse of either*. Show clearly the computation used to do this in the space below.

A and B (circle one) are are not inverses of each other.

$$AB = \begin{bmatrix} -3 & 2 \\ -5 & 4 \end{bmatrix} \begin{bmatrix} 5 & 2 \\ 8 & 3 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 7 & 2 \end{bmatrix}$$

8. Give **all** steps for how an inverse matrix is used to solve a matrix equation $Ax = b$. Start with the given equation and end with $x =$.

$$A\vec{x} = \vec{b}$$

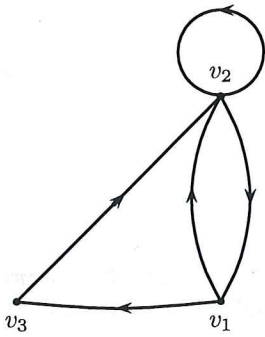
$$A^{-1}(A\vec{x}) = A^{-1}\vec{b}$$

$$(A^{-1}A)\vec{x} = A^{-1}\vec{b}$$

$$I\vec{x} = A^{-1}\vec{b}$$

$$\vec{x} = A^{-1}\vec{b}$$

12. Consider the directed graph shown below and to the left. There are 2 4-paths from v_2 to v_1 ; indicate how you determined this in the space below.



$$A = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix}, \quad A^2 = \begin{bmatrix} 3 & 6 & 2 \\ 4 & 7 & 2 \\ 2 & 4 & 1 \end{bmatrix}$$

v_3

13. For the directed graph in the previous exercise, give two 3-paths (there are more, but just give any two) from v_1 to v_2 , using the standard notation for a path.

$$v_1 v_2 v_1 v_2 \quad v_1 v_3 v_2 v_2$$

$$v_1 v_2 v_2 v_2$$

14. Let $e_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$, $e_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ and suppose that A is a 2×2 matrix for which $Ae_1 = \begin{bmatrix} -2 \\ 1 \end{bmatrix}$ and $Ae_2 = \begin{bmatrix} 5 \\ 3 \end{bmatrix}$.

Find the entries of A using this information, showing clearly how those facts are used.

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} -2 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 5 \\ 3 \end{bmatrix}$$

$$-a = -2$$

$$c = 1$$

$$b = 5$$

$$d = 3$$

$$A = \begin{bmatrix} -2 & 5 \\ 1 & 3 \end{bmatrix}$$

Too easy!

$$\begin{bmatrix} 0 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 0 \\ 1 & 2 & 1 \\ 1 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 2 & 3 & 1 \\ 2 & 4 & 1 \\ 1 & 2 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 3 & 6 & 2 \\ 4 & 7 & 2 \\ 2 & 4 & 1 \end{bmatrix}$$

9. Recall that $\det(A) = 0$ if, and only if, A is *NOT* invertible. For each of the following scenarios, indicate *ALL possible* number of solutions to $A\mathbf{x} = \mathbf{b}$ by circling all correct choices for each.

- (a) $\mathbf{b} = 0$ (nothing known about $\det(A)$) none one infinitely many
- (b) $\det(A) = 0$ none one infinitely many
- (c) $\det(A) = 0$ and $\mathbf{b} = 0$ none one infinitely many
- (d) $\det(A) \neq 0$ and $\mathbf{b} = 0$ none one infinitely many

10. Suppose that, in \mathbb{R}^2 , R is a rotation by any given angle that is not a multiple of $2\pi = 360^\circ$, P is a projection onto any given line, and C is a reflection across any given line. Use the space below to draw any pictures that might help you with this exercise and the next one.

- (a) Give all of the matrices whose squares equal I : C
- (b) Give all of the matrices that equal their own squares: P
- (c) Give all the matrices M for which there is at least one nonzero vector \mathbf{x} such that $M\mathbf{x} = \mathbf{x}$: C, P
- (d) Give all of the matrices that have inverses: C, R

11. Suppose that A is a 2×2 matrix. Finish each sentence by circling all transformations that would make the statement true. Assume that rotation means by any angle that is not a multiple of $2\pi = 360^\circ$.

- (a) $A^3 = A^5$ if A is a rotation projection reflection
- (b) A changes the directions of all vectors if A is a rotation projection reflection
- (c) $A = A^{-1}$ if A is a rotation projection reflection
- (d) There are *nonzero* vectors \mathbf{x} for which $A\mathbf{x} = \mathbf{0}$ if A is a rotation projection reflection